

## Appendix 1

## TERMS OF USE

1. The Centre for Systems Solutions (CRS) games/simulations:

- can be used free ONLY for non-commercial purposes\*,
- cannot be disseminated (distributed) via other websites or other means,
- cannot be modified without permission from the Centre for Systems Solutions.
- 2. For commercial use<sup>\*\*</sup>, please contact us (office@systemssolutions.org) for current conditions.
- 3. The code of conduct in the media release before, during and after an event with CRS games/simulations should ensure that all parties involved are accordingly mentioned. In most cases, it will be: The Company (the organiser-coordinator) and CRS (trainers, moderators and game/simulation's author).

In addition, the following points apply when purchasing a game/simulation:

- Each time the game/simulation is used, CRS should be provided (via email at office@systemssolutions.org) with information when, where, and with what target group (e.g. students, researchers) it was played. For more uses in a month, a monthly report is sufficient.
- 2. After the game/simulation has been used, players should be asked to fill in anonymous surveys provided by CRS that should be sent to CRS, insofar as it is possible.

## DEFINITIONS

- \* Non-commercial purposes, as a general rule, include all activities carried out by NGOs and public universities. In case of activities generating revenue, the revenue should not exceed the expenses incurred.
- \*\* Commercial purposes include all activities carried out by businesses and private universities (as well as profit-generating activities carried by NGOs and public universities).

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